



Touche' The Adventures of the Fifth Musketeer

instruction manual



US GOLD

EPILEPSY WARNING

Please read before using this video game system or allowing your children to use it.

Some people are susceptible to epileptic seizures or loss of consciousness when exposed to certain flashing lights or light patterns in everyday life. Such people may have a seizure while watching certain television images or playing certain video games. This may happen even if the person has no medical history of epilepsy or has never had any epileptic seizures. If you or anyone in your family has ever had symptoms related to epilepsy (seizures or loss of consciousness) when exposed to flashing lights, consult your doctor prior to playing. We advise that parents should monitor the use of video games by their children. If you or your child experience any of the following symptoms: dizziness, blurred vision, eye or muscle twitches, loss of consciousness, disorientation, any involuntary movement or convulsion, while playing a video game, IMMEDIATELY discontinue use and consult your doctor.

PRECAUTIONS TO TAKE DURING USE

- Do not stand too close to the screen. Sit a good distance away from the television screen, as far away as the length of the cable allows.
- Preferably play the game on a small television screen.
- Avoid playing if you are tired or have not had much sleep.
- Make sure that the room in which you are playing is well lit.
- Rest for at least 10 to 15 minutes per hour while playing a video game.

EPILEPSIE-WARNUNG

Bitte lesen Sie diese Hinweise, bevor Sie dieses Videospiel-System benutzen oder Ihre Kinder damit spielen lassen.

Bei manchen Personen kann es zu epileptischen Anfällen oder Bewußtseinsstörungen kommen, wenn sie bestimmten Blitzlichtern oder Lichteffekten im täglichen Leben ausgesetzt sind. Diese Personen können einen Anfall erleiden, während sie bestimmten Fernsehbildern ausgesetzt sind oder bestimmte Videospiele benutzen. Es können auch Personen davon betroffen sein, deren Krankengeschichte bislang keine Epilepsie aufweist und die nie zuvor epileptische Anfälle gehabt haben. Falls bei Ihnen oder einem Ihrer Familienmitglieder unter Einwirkung von Blitzlichtern mit Epilepsie zusammenhängende Symptome (Anfälle oder Bewußtseinsstörungen) aufgetreten sind, wenden Sie sich an Ihren Arzt, bevor Sie das Spiel benutzen. Eltern sollten ihre Kinder bei der Benutzung von Videospielen beaufsichtigen. Sollten bei Ihnen oder Ihrem Kind während der Benutzung eines Videospiels Symptome wie Schwindelgefühl, Sehstörungen, Augen- oder Muskelzuckungen, Bewußtseinsverlust, Desorientiertheit, jegliche Art von unfreiwilligen Bewegungen oder Krämpfen auftreten, so beenden Sie SOFORT das Spiel und konsultieren Sie Ihren Arzt.

VORSICHTSMASSNAHMEN WÄHREND DER BENÜTZUNG

- Halten Sie sich nicht zu nah am Bildschirm auf. Sitzen Sie so weit vom Fernsehbildschirm entfernt, wie es die Länge des Kabels gestattet.
- Verwenden Sie für die Wiedergabe des Spiels einen möglichst kleinen Fernsehbildschirm.
- Spielen Sie nicht, wenn Sie müde sind oder nicht genug Schlaf gehabt haben.
- Achten Sie darauf, daß der Raum, in dem Sie spielen, gut beleuchtet ist.
- Ruhen Sie sich während der Benutzung eines Videospiels mindestens 10 bis 15 Minuten pro Stunde aus.

AVERTISSEMENT SUR L'EPILEPSIE

À lire avant toute utilisation d'un jeu vidéo par vous-même ou votre enfant.

Certaines personnes sont susceptibles de faire des crises d'épilepsie ou d'avoir des pertes de conscience à la vue de certains types de lumières clignotantes ou d'éléments fréquents dans notre environnement quotidien. Ces personnes s'exposent à des crises lorsqu'elles regardent certaines images télévisées ou lorsqu'elles jouent à certains jeux vidéo. Ces phénomènes peuvent apparaître alors même que le sujet n'a pas d'antécédent médical ou n'a jamais été confronté à une crise d'épilepsie. Si vous-même ou un membre de votre famille avez déjà présenté des symptômes liés à l'épilepsie (crise ou perte de conscience) en présence de stimulations lumineuses, veuillez consulter votre médecin avant toute utilisation. Nous conseillons aux parents d'être attentifs à leurs enfants lorsqu'ils jouent avec des jeux vidéo. Si vous-même ou votre enfant présentez un des symptômes suivants: vertige, trouble de la vision, contraction des yeux ou des muscles, perte de conscience, trouble de l'orientation, mouvement involontaire ou convulsion, veuillez IMMÉDIATEMENT cesser de jouer et consulter un médecin.

PRÉCAUTIONS À PRENDRE DANS TOUS LES CAS POUR L'UTILISATION D'UN JEU VIDÉO

- Ne vous tenez pas trop près de l'écran. Jouez à bonne distance de l'écran de télévision et aussi loin que le permet le cordon de raccordement.
- Utilisez de préférence les jeux vidéo sur un écran de petite taille.
- Évitez de jouer si vous êtes fatigué ou si vous manquez de sommeil.
- Assurez-vous que vous jouez dans une pièce bien éclairée.
- En cours d'utilisation, faites des pauses de dix à quinze minutes toutes les heures.

ADVERTENCIA ACERCA DE LA EPILEPSIA

Lea esta advertencia antes de utilizar este sistema de juego de video o permitir que sus hijos lo utilicen.

Algunas personas son susceptibles de padecer ataques epilépticos o pérdida del conocimiento cuando se exponen a ciertos patrones de luz o luces destellantes en su vida cotidiana. Tales personas pueden sufrir un ataque mientras ven ciertas imágenes de televisión o utilizan ciertos juegos de video. Esto puede suceder incluso si la persona no tiene un historial médico de epilepsia o nunca ha sufrido ataques epilépticos. Si usted o cualquier miembro de su familia ha tenido alguna vez síntomas relacionados con la epilepsia (ataques o pérdida de conocimiento) cuando se haya expuesto a luces destellantes, consulte a su médico antes de jugar. Nosotros recomendamos que los padres supervisen la utilización que sus hijos hacen de los juegos de video. Si usted o sus hijos experimentan alguno de los siguientes síntomas: mareos, visión borrosa, contracciones oculares o musculares, pérdida de conocimiento, desorientación, cualquier movimiento involuntario o convulsiones, mientras utiliza un juego de video, interrumpa INMEDIATAMENTE la utilización del sistema y consulte a su médico.

PRECAUCIONES QUE DEBEN TOMARSE DURANTE LA UTILIZACIÓN

- No se ponga demasiado cerca de la pantalla. Siéntese bien separado de la pantalla del televisor, tan lejos como permita la longitud del cable.
- Utilice el juego con una pantalla de televisión lo más pequeña posible.
- Evite jugar si se encuentra cansado o no ha dormido lo suficiente.
- Asegúrese de que la habitación donde esté jugando esté bien iluminada.
- Descanse un mínimo de entre 10 y 15 minutos cada hora mientras utiliza un juego de video.

AVVERTENZA A PROPOSITO DELL'EPILESSIA

Per favore, leggete quanto segue prima di utilizzare o di permettere ai vostri figli di utilizzare questo sistema per video giochi.

Alcune persone sono suscettibili di attacchi epilettici o di perdita della conoscenza se esposte a particolari luci intermittenti o motivi luminosi durante la vita quotidiana. Tali persone possono subire un attacco durante la visione di alcune immagini televisive o utilizzando alcuni video giochi. Questo può accadere anche se la persona non ha precedenti clinici riguardanti l'epilessia o non è mai stata colta da attacchi epilettici. Se voi o altri componenti della vostra famiglia avete sperimentato i sintomi correlati all'epilessia (attacchi o perdita di conoscenza) durante l'esposizione a luci intermittenti, consultate il vostro medico prima di giocare. Consigliamo che i genitori tengano sotto controllo l'utilizzo dei video giochi da parte dei loro figli. Se voi o vostro figlio avvertite uno dei seguenti sintomi: senso di vertigine, vista annebbiata, contrazioni degli occhi o dei muscoli, perdita di conoscenza, disorientamento, un qualsiasi movimento involontario o convulsione, durante l'utilizzo di un video gioco, interrompetene l'uso INMEDIATAMENTE e consultate il vostro medico.

PRECAUZIONI DURANTE L'UTILIZZO

- Non state in piedi davanti allo schermo a distanza ravvicinata. Sedetevi ad una certa distanza dallo schermo televisivo, tanto quanto lo permette la lunghezza del cavo.
- Preferibilmente utilizzate i giochi su uno schermo televisivo piccolo.
- Evitate di giocare se siete stanchi o non avete dormito abbastanza.
- Accertatevi che la stanza nella quale state giocando sia ben illuminata.
- Riposate per almeno 10 o 15 minuti ogni ora durante l'utilizzo di un video gioco.

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Introduction

Welcome to the world of Touché, a world packed with humour, swashbuckling action and brain-bending puzzles. The time is the end of the sixteenth century, renowned for its culture, art and almost total disregard for personal hygiene. This is a time when a man's worth is judged by the speed of his sword and the size of his moustache.

A time when men were men and women were really, really bored.

A time when a gentleman was accompanied by his manservant and his manservant was accompanied by various types of parasitic insects.

A time when ... well, you get the idea.

You play the role of Geoffroi Le Brun, ensign in His Majesty's musketeers, snappy dresser, razor sharp wit and trainee hero, controlling him in his quest to serve King and country (and perhaps pick up some loot and babes on the way). If you have never played a graphic adventure before then prepare yourself for an entertaining and challenging adventure. Some of the puzzles will seem easy and some will have you cursing the day you ever bought a PC but persevere and you will be rewarded with riches beyond imagining, a fast car and a penthouse apartment in Monaco. Well, a really nice end sequence anyway. So switch on your computer, stick in the disc and get ready to buckle your swash.

Installation

Well ... let's face it, with all the will in the world and an enormously large slice of luck to follow, the chances of installing a PC game and getting it to run first time are about as likely as striking oil tomorrow. So with that in mind, we have decided to make the installation process for Touché slightly easier than it is to play the game.

So follow this easy step-by-step guide to installing Touché, and you'll be swashing and buckling in no time:

- 1 Insert the CD into your CD-ROM drive.
- 2 Now access the directory of your CD-ROM drive. ie. by typing:
D: <return>
- 3 Type the following command:
INSTALL <return>
- 4 The installation programme will now run and allow you to install necessary information to your hard drive. Select the desired hard drive and directory name.
- 5 The installation process is now automatic. The install programme will automatically sense the hardware settings of your sound card and configure itself. (See Problems Guide).
- 6 After the Install program has finished, you are left in the directory where you installed the game.

Now type: TOUCHÉ <return> to run the game.

As a rule of thumb, if the game now functions correctly (ie. you can hear voices, music and sound effects) then the install process has successfully sensed your hardware and you will have no problems playing the game.

If, however, you cannot hear voices, music or sound effects, first ensure that the Music volume and Voice options are set on the Options screen (See Let's Try That Again). If they are, then please read the next section.

Problems Guide

Even though the Install process is automatic, there is the slight possibility that it might not work! In this event, the Install programme that has been placed in your game directory on your hard drive may be run to manually adjust the software.

Type: `INSTALL <return>` from the game directory on your hard drive. The familiar Install screen should now be visible. You will need to find out what sound card you have installed and; if it is a SoundBlaster™ (or 100% compatible), what its hardware configuration is. You may need to refer to your sound card's manual for this information.

From the Install programme, you may configure the game to use the following sound cards:

- a) Roland™ (LAPC1)
- b) General Midi card
- c) AdLib™
- d) SoundBlaster™

If your machine has a SoundBlaster card installed, you can change the following settings to match those of your sound card's configuration:

- a) Port address
- b) IRQ address
- c) DMA channel number

Once you have set these parameters, exit the Install programme. All new settings are saved automatically.

Now run the game again.

If you experience further problems, please refer to the back of this manual for our helpline information.

Playing The Game

If you have never played a graphic adventure game before then you will probably be unfamiliar with the way you use the mouse to control Geoff and how he interacts with the world around him.

As the game starts, Geoff is arriving in Rouen to start his new posting at the musketeer headquarters. As soon as the introduction is finished you take control of all Geoff's actions, from walking around to trying on really stupid clothes.

The screen is divided into two key areas; the action window, which occupies the majority of the screen, and the inventory bar, which is situated at the bottom of the screen. All activity in the game takes place within the action window and this is where you control Geoff and interact with the world around him.

When you eventually start to travel around France and visit other cities you'll gain access to the map screen where you can visit any city you wish simply by clicking on it. Geoff will then set out along the road towards the destination you selected. As Geoff learns about other cities and places of interest they will appear on the map as possible destinations and so the number of places that Geoff may visit increases as the game progresses.



Geoff's Money

Our Hero

The Inventory Bar

Geoff's Inventory

Are You A Man Or A Mouse?

Controlling Geoff

To make Geoff walk to anywhere in the action window click the left mouse button when the cursor is over the area you wish him to walk to. Areas of the screen with which you can interact are highlighted with a brief description when the mouse pointer moves over them. To examine the object more closely you need to click the right mouse button while the object you want to look at is highlighted. To find out what Geoff can do with any highlighted object or person press and hold the right mouse button and an action menu will appear.

This menu contains all the available actions that you can perform on that object and you can select an action by highlighting the one you wish to select. For example, right-clicking on a tree while the tree is highlighted might produce the reply "It's a tree" but pressing and holding the button would produce a menu containing CLIMB, CUT DOWN, etc. and you can choose which action you wish to perform.



Here you may select *CLIMB* or *EXAMINE* from the balcony action menu.

Keeping Track Of Your Loot

The Inventory Bar And How To Use It

Once an object has been picked up by our intrepid hero it appears in the inventory bar at the bottom of the screen indicating that Geoff is now carrying it in his unfeasibly enormous pockets.

Any object in the inventory bar can be placed in Geoff's hand by left clicking on it which will attach it to the cursor.

To then use the item in Geoff's hand with any other object you just left-click the attached object on the area, person or object that you want to use it on.

In this way Geoff can use his personal items with people or objects in the action window or even combine objects in his inventory to make entirely new objects.

If you want you can give items from your own inventory to any travelling companion you might meet, who will then have an inventory bar of their own that functions in exactly the same way as Geoff's.

Parlez Vous Francais?

Talking To Other Characters



During the course of your adventure Geoff will need to talk to many other characters, some helpful and friendly, some not.

When you click on another character and then get an action menu there will usually be an option to talk to them. If you select that option the inventory bar will be replaced by a shiny new conversation window. This window will contain all the sparkling conversational gambits that Geoff can open a conversation with and you must select which to use by clicking on the phrase you want. Geoff will then speak the line that you have selected and the other character will reply providing you with more options to select or ignore as the conversation proceeds.

Let's Try That Again

The Save/Load/Option Menu and what it means to you

Ever wondered how to freeze time? Touché is equipped with a very useful Save & Load facility that allows you to store your position in the game at any time.

Simply press the F5 (Function 5) key and a rather ingenious menu window will pop up.

You will find the menu window split into two sections. On the right-hand side are selection boxes that may be clicked on to perform the following functions;

Load

The Options window will change to a list of previously saved games. Simply click on the game you wish to reload.

Save

The Options window will change to a list of Save game locations. By clicking on one of the spaces, you may then enter a

brief description that can be used to identify the location you have reached within the game at a later date. Previously stored Saved games will be overwritten if a new description is entered over an old one.

Restart

This allows you to quit the current game and restart from the title screens.

Quit

Allows you to go back to the game without any other modifications.

On the left-hand side of the menu window (before selecting the Load or Save facility) are the options available to change certain features of the game:

Voice only (Default)

This allows the game to be played with only the spoken text.

Text only

This allows the game to be played with the on-screen text only.

Voice & Text

This allows both the on-screen and spoken text to be active for game play.

Music Volume

By clicking on the slider controls (UP or DOWN boxes) you can alter the background music volume.

Incidentally, you may quit to DOS at any time during the game by pressing the ESCape button.

Hah! I Laugh In The Face Of Death

Things You Don't Need To Worry About

Worried about death? Don't be. You can't die. You're immortal. You see, we decided that things were difficult enough without you having to worry about dying all the time and so we've made it impossible for you to snuff it. You'll get stuck on some of the puzzles sure, but you'll never get into a situation that you can't get out of, or a position where you can't finish the game. So don't worry, you might think that you'll never solve a certain puzzle but there's always a solution and you will find it eventually, trust me. If you're COMPLETELY stuck then here are some pointers;

- Pick up everything you can. You may not think you need a 'partially set blancmange' at this point in the game but you probably will eventually.
- Don't forget that items in the inventory bar can be combined with one another to make entirely new objects.
- Make sure you've found all the action areas on a particular screen. Scan the screen carefully with your mouse pointer and you may find that there's an object or an exit that you hadn't noticed before.
- Listen carefully to everything that the other characters in the game tell you, certain things may appear irrelevant at the time but they may prove to be vital later in the game.
- Examine the objects in your inventory. Sometimes there may be a clue in the way the object looks when it is in your inventory bar.

IMPORTANT: READ CAREFULLY BEFORE USING THIS PRODUCT

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A. TECHNICAL SUPPORT: If you have any problems with the software program (Touché: The Adventures of the Fifth Musketeer), contact U.S. GOLD, Units 2/3 Holford Way, Holford, Birmingham B6 7AX Tel: 0121 625 3366. If you require technical assistance, call the Helpline on: 0121 356 0831.

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